

PERSON AND NUMBER IN MI'GMAQ*

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1 Introduction

- This talk presents two puzzles concerning the representation of *person* and *number*—and their interaction—in the Eastern Algonquian language, Mi'gmaq
- Algonquian languages have perhaps the most well-known *inverse systems* in the world
- However, Mi'gmaq lacks the person prefixes and “theme signs” familiar from many of its relatives, like Plains Cree:

(1) PLAINS CREE

- a. **ni-wāpam-ā-w**
 1-see-DIRECT-3
 ‘I saw her.’
- b. **ni-wāpam-ikw-w**
 1-see-INVERSE-3
 ‘She sees me.’

(Zúñiga 2006, 24)

- The Plains Cree inverse system is characterized by two logically separable features...

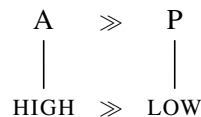
1. Competition for slots

- A particular slot—in this case, the prefixal person marker—is filled not with features of a particular grammatical function (i.e. subject agreement), but rather by the *highest ranking argument* along some specific hierarchy
- Frequently, in Algonquian: 2 >> 1 >> PROX >> OBV >> INANIMATE

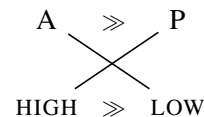
2. Direction marking

- A *direction marker* specifies whether the higher-ranking argument is the Agent or the Patient, as in (2) and (3)

(2) DIRECT:



(3) INVERSE:



- We have three goals:
 1. Describe the complex system of agreement in Mi'gmaq matrix clauses
 2. Evaluate the presence of an “inverse” in the language
 3. Provide a formalized account for interaction of person (π) and number (#) features

- While Mi'gmaq presents some characteristics of an inverse system, we show that the agreement facts cannot be handled by a traditional “prominence hierarchy”:

(4) 1/2 person pronouns >> 3rd person pronoun >> [+human] >> [+animate] >> [-animate]

- This talk contributes to a larger body of work that suggests that, while such hierarchies may be useful descriptive tools, they—along with the inverse systems based on them—do not have a formal status in the grammar (see Bruening 2005; Harbour 2006; Preminger 2011; Coon and Preminger 2012)

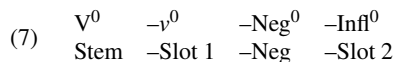
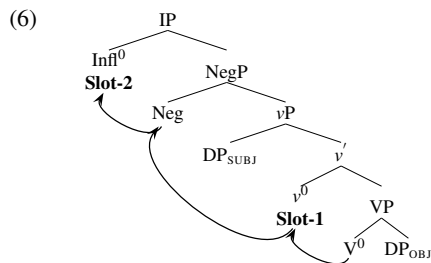
2 Mi'gmaq person and number

- Mi'gmaq matrix clauses do not look like those from Plains Cree: There are no person prefixes, and there are no immediately obvious reflexes of the direct and inverse markers
 - Historically, the Mi'gmaq “independent indicative” derives from the Proto-Algonquian “conjunct order” (Hewson 1980)
- Instead, in Mi'gmaq transitive matrix verbs with two (grammatically) animate arguments follow the pattern in (5)

(5) MI'GMAQ TRANSITIVE TEMPLATE
 Stem-Slot1-(Neg)-Slot2-(3PL/OBV)

- The lexical stem is followed by two agreement slots
- Negation, marked by *-u/-w*, intervenes between the two slots when present
 - Negative forms prevent some of the phonological/irregular operations from occurring between the two slots, making the pattern easier to see
- A third person plural marker appears stem-finally, marking plurality of either subject or object 3rd persons; obviation marking also appears here when present (we do not discuss either of these)
- **Preview:** We will argue that Slot 1 is v^0 agreement, and Slot 2 is Infl^0 agreement. The order of morphemes is in accordance with the Mirror Principle (Baker 1985):

*We are especially grateful to Janine Metallic for her generosity and enthusiasm in sharing her language. Thanks also to members of the McGill Algonquian Reading Group for helpful feedback. This work was supported by a SSHRC Connection Grant.



• Using the negated forms, we can break down the forms in Slots 1 and 2 as follows:

(8) SLOT 1

1	<i>-i'li</i>
2	<i>-u'l(n)</i>
3	<i>-a</i>
3>PART-PL	<i>-ugsi</i>

(9) SLOT 2

12	<i>-gw</i>
13	<i>-eg</i>
2PL	<i>-oq</i>
1	<i>(-an)</i>
2	<i>-n</i>
3	<i>-t/-g</i>

Speech Act Participant Plural (PART-PL):

12 = 1st person plural, inclusive of hearer
 13 = 1st person plural exclusive of hearer
 2PL = 2nd person plural

• Across most of the paradigm, **Slot 1** can be straightforwardly characterized as *object agreement for person features* (10)–(11)

- First person plural exclusive objects (13) trigger 1 agreement, while second person plural objects (2PL) trigger 2 agreement
- ◊ What kind of agreement do first person plural *inclusive* objects trigger? Undeterminable, for reasons discussed below

- (10) a. SINGULAR OBJECTS
 Mu nem-**i'li**-w-g.
 NEG see-1OBJ-NEG-3
 'She doesn't see **me**.'
- b. Mu nem-**u'ln**-u-eg.
 NEG see-2OBJ-NEG-13
 'We_{EXCL} don't see **you**.'
- c. Mu nemi-**a**-w-gw.
 NEG see-3OBJ-NEG-12
 'We_{INCL} don't see **her**.'

- (11) PLURAL OBJECTS
- a. Mu nem-**i'li**-w-eg.
 NEG see-1OBJ-NEG-13
 'You don't see **us**_{EXCL}.'
- b. Mu nem-**u'ln**-u-eg.
 NEG see-2OBJ-NEG-13
 'We_{EXCL} don't see **you**_{SG/PL}.'
- c. Mu nem-**u'ln**-u-oq.
 NEG see-2OBJ-NEG-2PL
 'I don't see **you**_{PL}.'

• Focusing, for example, on the forms in (10), Slot 2 looks like subject agreement...

- With singular objects and third person plural objects, Slot 2 can be accurately characterized as subject agreement
- But things become more complicated in the case of PART-PL objects (12, 13, and 2PL)

• Clauses with PART-PL objects divide into two types:

1. Those with [-PART] (3rd person) subjects (§3)

[-PART]	[PART-PL]	
◦ 3	> 12	<i>He saw us</i> _{INCL}
◦ 3	> 2PL	<i>She saw you</i> _{PL}
◦ 3PL	> 13	<i>They saw us</i> _{EXCL}
◦

2. Those with [PART] (1st or 2nd person) subjects (§4)

[PART]	[PART-PL]	
◦ 2	> 13	<i>You saw us</i> _{EXCL}
◦ 13	> 2PL	<i>We</i> _{EXCL} <i>saw you</i> _{PL}
◦ 2PL	> 13	<i>You</i> _{PL} <i>saw us</i> _{EXCL}
◦ 1	> 2PL	<i>I saw you</i> _{PL}
◦

► Note that *feature overlap* of PART features is prohibited in Mi'gmaq (see also [Lochbihler 2012](#) on Ojibwe, and [Lasnik 1981](#))—this means that first person inclusive objects (12s) will never appear in the second environment

[PART]	[PART-PL]	
* 2PL	> 12	<i>You saw us</i> _{INCL}
* 1	> 13	<i>I saw us</i> _{EXCL}
* 2	> 12	<i>You saw us</i> _{INCL}

3 Puzzle 1: inverse and -ugsi

- The sentences in (12) have PART-PL objects, and non-PARTICIPANT (=3rd person) subjects
 - In exactly these 3>PART-PL environments, the morpheme *-ugsi* appears in Slot 1
 - Slot 2 is *object agreement*; there is no explicit marker of 3rd person

- (12) **A**=[-PART]; **P**=PART-PL
- a. Mu nem-**ugsi**-w-gw.
NEG see-PART.PL-NEG-12
'He doesn't see us_{INCL}
 - b. Mu nem-**ugsi**-w-eg.
NEG see-PART.PL-NEG-13
'He doesn't see us_{EXCL}
 - c. Mu nem-**ugsi**-w-oq.
NEG see-PART.PL-NEG-2PL
'He doesn't see you_{PL}

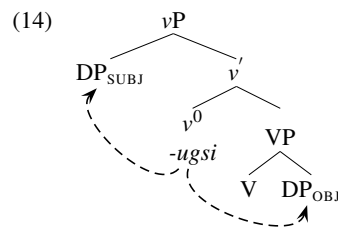
• **What is -ugsi?**

- -ugsi is limited to environments with a third person subject acting on an PART-PL object—traditional “inverse” contexts (3 > 1/2). But...
 - It is apparently the only morpheme in the paradigm making direct reference to the relative ranking or features of both subject and object arguments
 - And -ugsi does not occur in all environments in which third person subjects act on [PARTICIPANT] objects; compare the 3>1SG form in (10a) above

- (13) a. 3 > 1SG
Mu nem-**i'li**-w-g.
NEG see-1OBJ-NEG-3
'She doesn't see **me**.' (= 10a)
- b. 3 > 1PL.INCL
Mu nem-**ugsi**-w-gw.
NEG see-PART.PL-NEG-12
'She doesn't see **us_{INCL}**.' (= 12a)

► Crucially, the -ugsi forms appear with objects that are both [PARTICIPANT] and plural

- Locating -ugsi in v⁰ is consistent with the Mirror Principle order and also provides an account of how a single head could make reference to features both of the subject and the object
 - Even in familiar languages like English, v⁰ is credited with the dual duty of licensing the object and introducing the subject in its specifier (Chomsky 1995; Kratzer 1996)



- We return to -ugsi below...

4 Puzzle 2: Formalizing the hierarchy

- To this point, we have focussed on the morphological realization of Slot 1, which we argued to be v⁰ (object agreement for person; -ugsi in 3>PART-PL)
- We now turn to the realization of Slot 2

- (15) V^0 $-v^0$ $-Neg^0$ $-Infl^0$
Stem -Slot 1 -Neg -Slot 2

4.1 The facts

- PART-PL arguments are also important for the content of **Slot 2**
 - If the object is *not* PART-PL, Slot 2 is simply subject agreement (16)

- (16) a. Mu nem-i'li-w-g.
NEG see-1OBJ-NEG-3
'**She** doesn't see me.'
- b. Mu nem-u'ln-u-eg.
NEG see-2OBJ-NEG-13
'**We_{EXCL}** don't see you.'
- c. Mu nemi-a-w-gw.
NEG see-3OBJ-NEG-12
'**We_{INCL}** don't see her.' (= 10)

- When the object is PART-PL, and the subject is 3rd person (-ugsi environments), Slot 2 agrees with the object:

- (17) **A**=[-PART]; **P**=PART-PL
- a. Mu nem-ugsi-w-gw.
NEG see-PART.PL-NEG-12
'He doesn't see **us_{INCL}**
 - b. Mu nem-ugsi-w-eg.
NEG see-PART.PL-NEG-13
'He doesn't see **us_{EXCL}**
 - c. Mu nem-ugsi-w-oq.
NEG see-PART.PL-NEG-2PL
'He doesn't see **you_{PL}**
- (= 12)

- In [PART]>PART-PL environments, then *descriptively* Slot 2 is determined by the hierarchy in (18)

- (18) SLOT 2 HIERARCHY
13 ≫ 2PL ≫ { 1, 2, 3 }

- In these forms, Slot 1 agrees with the person features of the object, as above
- Slot 2 agrees with either the subject or the object, following the hierarchy in (18)

(19) **A**=[PART]; **P**=PART-PL

a. Mu nem-i'li-w-eg.
NEG see-1OBJ-NEG-13
'You don't see **us**_{EXCL.}'

b. Mu nem-u'ln-u-oq.
NEG see-2OBJ-NEG-2PL
'I don't see **you**_{PL.}'

c. Mu nem-u'ln-u-eg.
NEG see-2OBJ-NEG-13
'**We**_{EXCL.} don't see you_{SG/PL.}'

- In (19a–b), Slot 2 agrees *again* with the object: there is no reflex of the subject's features on the stem
- In (19c), Slot 2 agrees with the higher-ranking subject

► Crucially, the ranking in (18) cannot be characterized by person or number features alone:

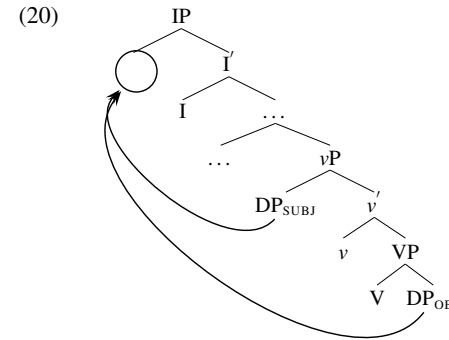
- 1PL ≫ 2SG (19a)
- 2PL ≫ 1SG (19c)

In short...

- Slot 2 agrees with an PART-PL whenever possible, regardless of whether it is the subject or object
 - { 1, 2, 3, 3PL } > PART-PL
 - PART-PL > { 1, 2, 3, 3PL }
- When *both* subject and object are PART-PL, [13] ≫ [2PL]
 - 13 > 2PL
 - 2PL > 13
- There is no evidence for the relative ranking of [12] because features of subject and object cannot overlap; we assume [12] ≫ [13] ≫ [2PL] for reasons discussed below

4.2 Analysis

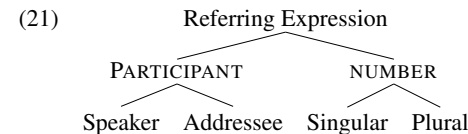
- Following Bruening (2005) on Passamaquoddy, assume that a single DP, **either the subject or the object**, raises to Spec,IP, as in (20)



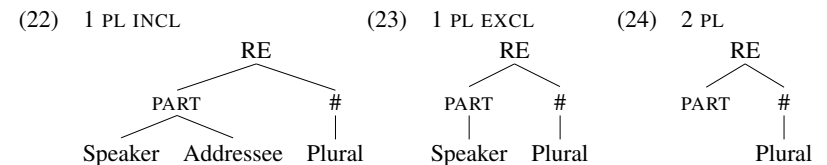
- In Mi'gmaq, this DP triggers Slot 2 agreement
- To capture the hierarchy effects in Slot 2, we propose that it is the highest ranked DP which moves to Spec,IP
 - The highest-ranked PART-PL DP must move to Spec,IP
 - If there is no PART-PL DP, the subject must move to Spec,IP

► But how does Infl⁰ know which is the “highest-ranked”?

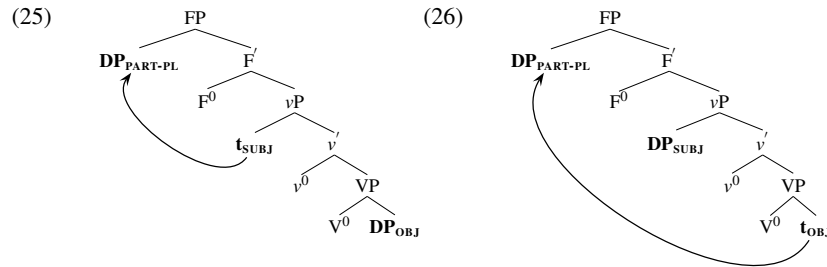
- Assume a feature geometric approach to pronominal features, where the pronoun (= referring expression) is broken down into person and number features (as in Harley and Ritter 2002):



- Features are monovalent and only appear if they have a positive value
- Lower features entail dominating features, e.g. Speaker entails Participant
- 3rd person is the absence of a PARTICIPANT node (see Forchheimer 1953; Benveniste 1971 on 3rd person as the absence of person)
- Underlined nodes represent the default interpretation of the dominating organizing node—we propose Addressee is default for Participant in Mi'gmaq



- Infl has a [+EPP] feature; it attracts the closest DP to its specifier
- An intermediate projection, F(unctional)P, attracts the highest ranking PART-PL to its specifier

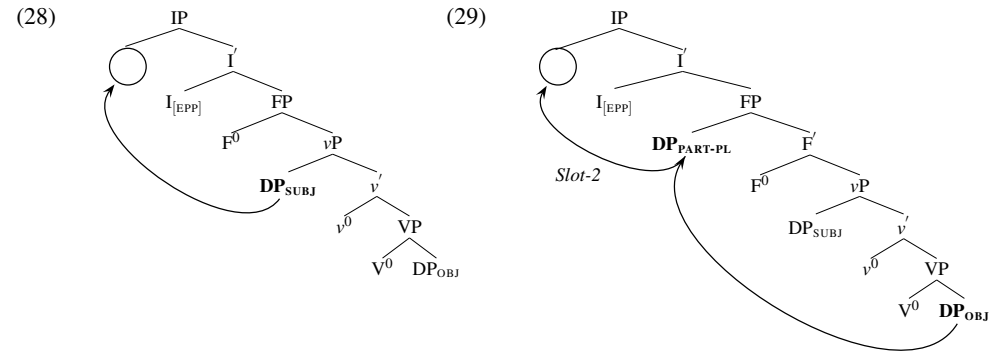


- Assume FP contains a complex feature geometric probe with the maximum number of person and number features specified: [[PART [SPKR] [ADDR]], [PL]]
 1. Probe for DP with full set of features specified: [[PART [SPKR] [ADDR]], [PL]]
 2. If no 1PL.INCL is found, “peel off” the [ADDR] node and probe for 1PL.EXCL: [[PART [SPKR]], [PL]]
 3. If no 1PL.EXCL is found, “peel off” the [SPKR] node and probe for 2PL: [[PART], [PL]]
- Note that 2nd person must be the default interpretation for PARTICIPANT in Mi'gmaq, perhaps consistent with its general prominence across the family; see the discussion of Ojibwe in [Harley and Ritter 2002](#)

• We now return to our examples from (13) above:

- (27) a. Mu nem-i'li-w-g.
 NEG see-IOBJ-NEG-3
 ‘She doesn’t see me.’ (= 10a)
- b. Mu nem-ugsi-w-gw.
 NEG see-PART.PL-NEG-12
 ‘She doesn’t see us_{INCL}.’ (= 12a)

- In both constructions, v^0 is responsible for Slot 1 agreement
- In both, the complex probe on F^0 searches for a highly specified PART-PL DP
 - In (27a), none is found; no movement to FP is triggered. Infl^0 attracts the highest DP—the subject in Spec,vP —to its specifier, triggering 3rd person singular subject agreement (28)
 - In (27b), the object is found and moves to Spec,FP . Now Infl^0 searches and finds the PART-PL object and moves it to Spec,IP , triggering 1st person inclusive agreement (29)

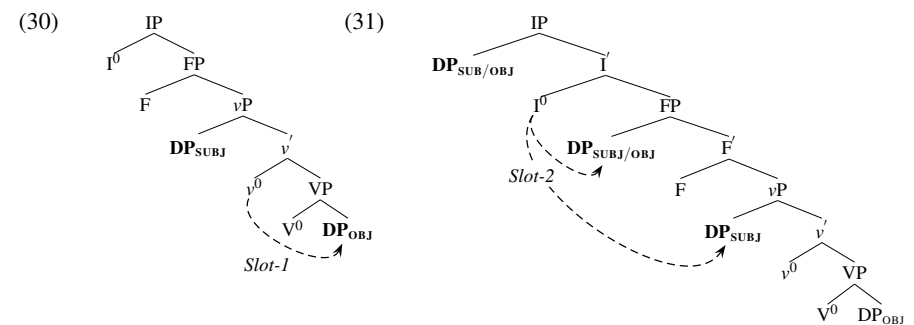


• Recap:

- Highly specified PART-PL DPs are privileged for Slot 2 (Infl^0) agreement by being attracted to an intermediate projection, FP
- If none are present, the derivation does not crash; an agreement probe must try to agree, but failure is okay ([Preminger 2011](#))
- In the absence of a PART-PL DP, the structurally higher subject moves to Spec,IP to satisfy the EPP

5 Summary and conclusions

- In this talk, we examined the Mi'gmaq transitive animate paradigm
- We proposed that the first slot on the stem is v^0 agreement (30)
 - v^0 triggers Slot 1 agreement, normally for the object’s π features
 - In 3>PART-PL environments, Slot 1 is realized as *-ugsi*



- Slot 2 is Infl^0 agreement (31)
 - Infl^0 agrees with a PART-PL argument when present, regardless of grammatical function
 - This is achieved by an intermediate probe, F^0 , which searches for a maximally specified pronoun: [[PART [SPKR] [ADDR]], [PL]] → [[PART [SPKR]], [PL]] → [[PART], [PL]]

• Does Mi'gmaq have an inverse system?

(32) COMPONENTS OF AN INVERSE SYSTEM

1. Direction markers
2. Competition for slots

• Is *-ugsi* a direction marker?

- Like other direction markers, it is sensitive to the features of the subject and object
- It appears in “inverse” environments ([3]>[PART-PL]), but only a subset of them
- **What is important here:** there is no general “inverse” marker
 - In languages like Plains Cree, there are “local” and “non-local” inverse markers
 - In Mi'gmaq, the “inverse marker” is even more restricted
 - Furthermore, we do not want this to be an integral component of Mi'gmaq grammar, since neighboring dialects lack *-ugsi* altogether (Pacifique 1939, Reprinted 2007)

► Inverse morphemes make reference to specific person and number features. Making additional reference to a hierarchy becomes redundant

• Is there competition for slots?

- Yes... when PART-PL is involved

► *Answer:* Qualified yes. But this shows us that the different components need to be evaluated separately; there is no one way to be “inverse”

.....

• How can we capture “hierarchy effects”?

- In Mi'gmaq, a traditional prominence hierarchy of the type frequently attributed to Silverstein 1976 cannot account for the realization of Slot 2:
 - 1PL≫2SG (19a)
 - 2PL≫1SG (19c)
- These facts can be accounted for under a feature geometric approach in which the Inff⁰ probe privileges DPs with the most specified features

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◦ **Outstanding questions:**

- Is the constraint on feature overlap connected to other parts of the agreement system (e.g., the complex probe on FP)?
- When “peeling off” features, why are person features removed first before number features? Could this be connected to the different behaviour of 3PL agreement in Mi'gmaq?

- (33) a. Mu nem-ugsi-w-oq-ig.
NEG see-PART.PL-NEG-2PL-3PL
'They don't see you_{PL}.'
- b. Mu nemi-a-w-oq-ig.
NEG see-3OBJ-NEG-2PL-3PL
'You_{PL} don't see them.'

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